

2D and 3D Shapes – Checkpoint Primary Math

1.

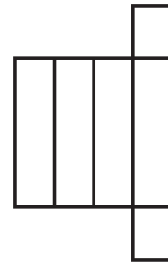
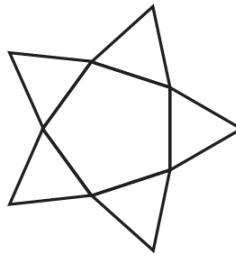
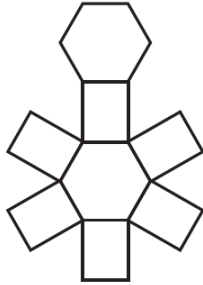
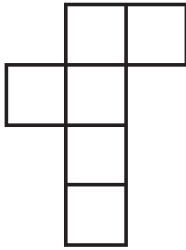
Draw a line to match the name of each 3D shape to the correct sketch of its net.

cuboid

prism

cube

pyramid



Not drawn to scale

[1]